


KEY SUBJECT VOCABULARY		INVENTIONS	RECOMMENDED BOOKS
SCIENCE- Animals Including Humans		IMPORTANT KNOWLEDGE – 5 FINGER FACTS	
Amphibian	Vertebrates which are able to live both in water and on land.	Mammals give birth to live young and birds lay eggs.	
Insect	Creatures which have bodies with three segments that are protected by a hard shell.	Animals experience a life cycle This life cycle can be affected by the environment.	
Mammal	An animal that breathes air and has a backbone.	I know that sexual reproduction in animals needs an egg and a sperm.	
Classification key	A set of questions about the characteristics of living things.	There are male (stamen) and female (carpel) parts of a plant.	
Life cycle	Changes which an organism goes through during its life.	I understand how to use a classification system to identify plants and animals.	
HISTORY – Leisure and Entertainment within the 20 th Century		IMPORTANT KNOWLEDGE – 5 FINGER FACTS	
20 th Century	The time between 1901 to 2000.	During the 20th Century, working conditions became better for many people; the government limited working hours and workers had the right to paid holidays which meant people had more time to enjoy leisure activities such as holidays.	THEME DAYS, VISITS, EXPERIENCE 1 st May Launch Day 8 th May VE Day W/C 19 th May Walk to School Week W/C 16 th June June Sports Week & Refugee Week 20 th June Sports Day
Entertainment	Something that interests or amuses someone and provides pleasure in daily life.		
Economy	The word economy describes how a country or place is doing in making goods, and how much money it has.	The economy also grew meaning that people had more money to spend on buying and doing the things they enjoyed.	
Recreation	Recreation is an activity that is relaxing and fun.	As the twentieth century progressed, there was greater emphasis on home-based leisure and recreation.	
Leisure	Freedom from work or other duties that take time and effort; free time.	The invention of radio, television, video-players, hi-fi sound systems and personal computers meant that people could experience entertainment in the comfort of their own homes at little or no extra expense.	
Decade	A period of 10 years.	During the 20th century, there were many technological inventions that changed the way people recorded and listened to music.	
RE – Belief in our Community		IMPORTANT KNOWLEDGE – 5 FINGER FACTS	
Faith	Trust in something that has never been proved.	Many people believe that being part of a religious or non-religious community can have a positive impact on their everyday life.	W/C 16 th June June Sports Week & Refugee Week 20 th June Sports Day
Religious community	Gatherings of individuals who have common religious beliefs.	Many people believe faith and beliefs to be different things: religious people have faith and non-religious people have beliefs.	
Non-religious communities	Have members who are from different religions, or who are not religious eg. a range of clubs & groups.	Many Beliefs are shared by more than one religion. For example, praying at regular times of the day, not eating certain foods and not saying bad things about God.	
Influence	To affect or change in an indirect but usually important way.	Members of religious communities can also be part of other non-religious communities and this can sometimes cause difficulties because of their beliefs.	
Atheist	Someone who is not a member of any religion and does not believe in any Gods.	Sometimes people can find it difficult to live up to their own beliefs.	